**Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

1. Most of the campaigns become full funded or close to fully funded.

2. The “theater/plays” category has many successful runs as well as total runs.

3. 2015 was a very successful year for campaigns.

**What are some limitations of this dataset?**

1. There is not a whole lot of information as to *why* the failing campaigns fail.

**What are some other possible tables and/or graphs that we could create?**

1. Pie graph for each category showing state results.
2. Bar chart comparing the amount of each state of each category.